

FF6A (E) Various Text Table

00=a
01=e
02=i
03=n
04=o
05=r
06=
07=s
08=t
09=l
0A=.
0B=u
0C=d
0D=c
0E=h
0F=<end>
10=m
11=p
12=g
13=!
14=f
15=v
16=:
17=b
18=,
19=w
1A='
1B=y
1C=k
1D=q
1E=?
1F=S
20=I
21=z
22=E
23=é
24=A
25=M
26=D
27=N
28=C
29=T
2A=L
2B=G
2C=H
2D=K
2E=j
2F=0

30=i
31=P
32=B
33=R
34=W
35=V
36=-
37=0
38=F
39=U
3A=í
3B=è
3C=J
3D=á
3E=à
3F=ü
40=ä
41=ì
42=x
43=Q
44=Y
45=ó
46=ö
47="
48=(
49=)
4A=Z
4B=ê
4C=1
4D=ñ
4E=*
4F=ß
50=ò
51=ú
52=5
53=ù
54=ì
55=2
56=3
57=«
58=»
59=â
5A=î
5B=ô
5C=4
5D=É
5E=È
5F=ç
60=û
61=8
62=X

63=À

64=Ç

65=7

66=6

67=Ü

68=Ä

69=æ

6A==

6B=9

6C=+

6D=ï

6E=/

6F=Ó

70=Á

71=%

72=º

73=Ñ

74=Ö

75="

76=Ô

77=Ú

78=Í

79=&

7A=Ê

7B="

7C=Â

7D=Œ

7E=Î

7F=

C280=Ë

C281=Ï

C282=İ

C283=Ò

C284=Ù

C285=Û

C286=ë

C287=—

C288=<control pad>

C289=<up key>

C28A=<right key>

C28B=<down key>

C28C=<left key>

C28D=<N arrow>

C28E=<NE arrow>

C28F=<E arrow>

C290=<SE arrow>

C291=<S arrow>

C292=<SW arrow>

C293=<W arrow>

C294=<NW arrow>

C295=<A button>
C296=<B button>
C297=<L button>
C298=<R button>
C2A1=<musical note>

C491=;
C492=~
C493=_
C494=r
C495=<
C496=>
C497=i
C498=t
C499=W
C49A=G
C49B=a
C49C=v
C49D=l
C49E=o
C4BE=#
C4BF=\$

C580=@
C581=[
C582=¥
C583=]
C584=^
C585=<glyph \$C585>
C586={
C587=|
C588=}
C58A=<line>
C58B=<command \$C58B>
C58C=<Terra portrait>
C58D=<Locke portrait>
C58E=<Cyan portrait>
C58F=<Shadow portrait>
C590=<Edgar portrait>
C591=<Sabin portrait>
C592=<Celes portrait>
C593=<Strago portrait>
C594=<Reim portrait>
C595=<Setzer portrait>
C596=<Moogles portrait>
C597=<Gau portrait>
C598=<Gogo portrait>
C599=<Umario portrait>
C59A=<Soldier portrait>
C59B=<Imp portrait>
C59C=<Leo portrait>

C59D=<Banon portrait>
C59E=<Morphed Terra portrait>
C59F=<Kefka portrait>
C5A0=<Ghost portrait>
C5A1=<Gestahl portrait>
C5A2=<Cid portrait>
C5A3=Terra
C5A4=Locke
C5A5=Cyan
C5A6=Shadow
C5A7=Edgar
C5A8=Sabin
C5A9=Celes
C5AA=Strago
C5AB=Reim
C5AC=Setzer
C5AD=Mog
C5AE=Gau
C5AF=Gogo
C5B0=Umaro
C5B1=<wait 60 frames>
C5B2=<wait
C5B3=<wait 1 frame>
C5B4=<page>
C5B5=<choice>
C5B6=<wait for key
C5B7=<gil>
C5B8=<item>
C5B9=<skill>
C5BA=<page>
It is only used following a Wait-type command. <line>, when used
immediately thereafter, has a different behavior than normal
C5BB=<clear portrait>
C5BC=<4-line window>
C5BE=<center>
C5BF=<indent>

C680=<actor>
C681=15 frames>
C682=30 frames>
C683=45 frames>
C684=60 frames>
C685=75 frames>
C686=90 frames>
C687=105 frames>
C688=120 frames>
C689=135 frames>
C68A=150 frames>
C68B=165 frames>
C68C=180 frames>
C68D=195 frames>

```
C68E=210 frames>
C68F=225 frames>
C690=240 frames>
C691=255 frames>
C692=270 frames>
C693=285 frames>
C694=300 frames>
C695=315 frames>
C696=330 frames>
C697=345 frames>
C698=360 frames>
C699=375 frames>
C69A=390 frames>
C69B=405 frames>
C69C=420 frames>
C69D=435 frames>
C69E=450 frames>
C69F=465 frames>
C6A0=480 frames>
C6A1=495 frames>
C6A2=510 frames>
C6A3=525 frames>
C6A4=540 frames>
C6A5=555 frames>
C6A6=570 frames>
C6A7=585 frames>
C6A8=600 frames>
C6A9=615 frames>
C6AA=630 frames>
C6AB=645 frames>
C6AC=660 frames>
C6AD=675 frames>
C6AE=690 frames>
C6AF=705 frames>
C6B0=720 frames>
C6B1=735 frames>
C6B2=750 frames>
C6B3=765 frames>
C6B4=780 frames>
C6B5=795 frames>
C6B6=810 frames>
C6B7=825 frames>
C6B8=840 frames>
C6B9=855 frames>
C6BA=870 frames>
C6BB=885 frames>
C6BC=900 frames>
C6BD=915 frames>
C6BE=930 frames>
C6BF=945 frames>
```

C780=960 frames>
C781=975 frames>
C782=990 frames>
C783=1005 frames>
C784=1020 frames>
C785=1035 frames>
C786=1050 frames>
C787=1065 frames>
C788=1080 frames>
C789=1095 frames>
C78A=1110 frames>
C78B=1125 frames>
C78C=1140 frames>
C78D=1155 frames>
C78E=1170 frames>
C78F=1185 frames>
C790=1200 frames>
C791=1215 frames>
C792=1230 frames>
C793=1245 frames>
C794=1260 frames>
C795=1275 frames>
C796=1290 frames>
C797=1305 frames>
C798=1320 frames>
C799=1335 frames>
C79A=1350 frames>
C79B=1365 frames>
C79C=1380 frames>
C79D=1395 frames>
C79E=1410 frames>
C79F=1425 frames>
C7A0=1440 frames>
C7A1=1455 frames>
C7A2=1470 frames>
C7A3=1485 frames>
C7A4=1500 frames>
C7A5=1515 frames>
C7A6=1530 frames>
C7A7=1545 frames>
C7A8=1560 frames>
C7A9=1575 frames>
C7AA=1590 frames>
C7AB=1605 frames>
C7AC=1620 frames>
C7AD=1635 frames>
C7AE=1650 frames>
C7AF=1665 frames>
C7B0=1680 frames>
C7B1=1695 frames>
C7B2=1710 frames>

C7B3=1725 frames>
C7B4=1740 frames>
C7B5=1755 frames>
C7B6=1770 frames>
C7B7=1785 frames>
C7B8=1800 frames>
C7B9=1815 frames>
C7BA=1830 frames>
C7BB=1845 frames>
C7BC=1860 frames>
C7BD=1875 frames>
C7BE=1890 frames>
C7BF=1905 frames>

C880=1920 frames>
C881=1935 frames>
C882=1950 frames>
C883=1965 frames>
C884=1980 frames>
C885=1995 frames>
C886=2010 frames>
C887=2025 frames>
C888=2040 frames>
C889=2055 frames>
C88A=2070 frames>
C88B=2085 frames>
C88C=2100 frames>
C88D=2115 frames>
C88E=2130 frames>
C88F=2145 frames>
C890=2160 frames>
C891=2175 frames>
C892=2190 frames>
C893=2205 frames>
C894=2220 frames>
C895=2235 frames>
C896=2250 frames>
C897=2265 frames>
C898=2280 frames>
C899=2295 frames>
C89A=2310 frames>
C89B=2325 frames>
C89C=2340 frames>
C89D=2355 frames>
C89E=2370 frames>
C89F=2385 frames>
C8A0=2400 frames>
C8A1=2415 frames>
C8A2=2430 frames>
C8A3=2445 frames>
C8A4=2460 frames>

C8A5=2475 frames>
C8A6=2490 frames>
C8A7=2505 frames>
C8A8=2520 frames>
C8A9=2535 frames>
C8AA=2550 frames>
C8AB=2565 frames>
C8AC=2580 frames>
C8AD=2595 frames>
C8AE=2610 frames>
C8AF=2625 frames>
C8B0=2640 frames>
C8B1=2655 frames>
C8B2=2670 frames>
C8B3=2685 frames>
C8B4=2700 frames>
C8B5=2715 frames>
C8B6=2730 frames>
C8B7=2745 frames>
C8B8=2760 frames>
C8B9=2775 frames>
C8BA=2790 frames>
C8BB=2805 frames>
C8BC=2820 frames>
C8BD=2835 frames>
C8BE=2850 frames>
C8BF=2865 frames>

C980=2880 frames>
C981=2895 frames>
C982=2910 frames>
C983=2925 frames>
C984=2940 frames>
C985=2955 frames>
C986=2970 frames>
C987=2985 frames>
C988=3000 frames>
C989=3015 frames>
C98A=3030 frames>
C98B=3045 frames>
C98C=3060 frames>
C98D=3075 frames>
C98E=3090 frames>
C98F=3105 frames>
C990=3120 frames>
C991=3135 frames>
C992=3150 frames>
C993=3165 frames>
C994=3180 frames>
C995=3195 frames>
C996=3210 frames>

C997=3225 frames>
C998=3240 frames>
C999=3255 frames>
C99A=3270 frames>
C99B=3285 frames>
C99C=3300 frames>
C99D=3315 frames>
C99E=3330 frames>
C99F=3345 frames>
C9A0=3360 frames>
C9A1=3375 frames>
C9A2=3390 frames>
C9A3=3405 frames>
C9A4=3420 frames>
C9A5=3435 frames>
C9A6=3450 frames>
C9A7=3465 frames>
C9A8=3480 frames>
C9A9=3495 frames>
C9AA=3510 frames>
C9AB=3525 frames>
C9AC=3540 frames>
C9AD=3555 frames>
C9AE=3570 frames>
C9AF=3585 frames>
C9B0=3600 frames>
C9B1=3615 frames>
C9B2=3630 frames>
C9B3=3645 frames>
C9B4=3660 frames>
C9B5=3675 frames>
C9B6=3690 frames>
C9B7=3705 frames>
C9B8=3720 frames>
C9B9=3735 frames>
C9BA=3750 frames>
C9BB=3765 frames>
C9BC=3780 frames>
C9BD=3795 frames>
C9BE=3810 frames>
C9BF=3825 frames>

CA80=—
CA81=<control pad>
CA82=<up key>
CA83=<right key>
CA84=<down key>
CA85=<left key>
CA86=<N arrow>
CA87=<NE arrow>
CA88=<E arrow>

CA89=<SE arrow>
CA8A=<S arrow>
CA8B=<SW arrow>
CA8C=<W arrow>
CA8D=<NW arrow>
CA8E=<A button>
CA8F=<B button>
CA90=<L button>
CA91=<R button>
CA9A='
CA9B="
CA9C=<musical note>

Unlisted:

C080-C0BF Unused, redundant characters
C180-C1BF Unused, redundant characters
C299-C2A0 Unknown graphics
C2A2-C2BF Kanji
C380-C3BF Kanji
C480-C490 Kanji
CA92-CA99 Unknown graphics
E0???? Kanji; unused, redundant characters

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