

Monster Graphics Properties

Offset	6E7004
Length	6 bytes
Bytes	Description
\$00-\$01	GFX Offset: offset * 4 + \$58FF64
\$02-\$03	Palette Index: [(\$02 & 0xF0) / 16 + \$03 * 16] * 16 + \$6E7AD0
	\$02 & 0x01 Use 32 bytes Mould
\$04-\$05	Mould Index (+\$6EAA90)

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Last update: **2019/02/12 09:55**

