RotDS Booklet Page 13

GETTING STARTED

Insert the Final Fantasy Return of the dark sorcerer cartridge into your Super Nintendo/Retro console emulator system and turn the power on.

Patch the Final Fantasy III (U)(V1.0) rom with the files found on http://www.rotds.webs.com/ and load the rom with the emulator of your choice.
Make sure your ROM is clean, meaning there has been no previous modifications.
Do not patch over previous RotdS versions.
If you are having a freezing issue in battle it's because you used the wrong patch for your ROM, for instance you may have patched a headerless ROM with the patch intended for a headered ROM, or visa-versa.
If you are not sure what patch to use/what version your ROM is, try the no header patch, as that is the most common ROM out there.

Starting a Game

Once the splash screen appears, press any button to commence the game. Depending on whether there is a save file, you will either begin at the games opening or given an option to load a previous save file.

New Game

As soon as the actual game starts, a choice of difficulty must be made...

Casual – Higher Gil and experience drops, weaker monsters, stronger characters
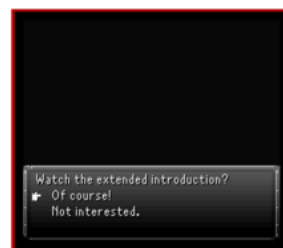Standard – Somewhere in the middle of the highest and lowest settings
Insane – Lower Gil and experience drops, stronger monsters, weaker characters

Your selection will remain with you for the entirety of the game, so choose wisely!

Once the intial welcome to the game scene has played out you will be offered a choice of watching an extended introduction to the game!

This is the prologue of the main story and helps fill in some of the backstory for certain characters.
It is recommended to watch it on your first playthough however it is optional and not watching it has no repercussions later in the game.

Name Entry

As you progress through the game, you will be prompted to enter names for certain characters.

Name Entry Screen Controls	
+Control Pad	Move cursor
A Button	Enter selected letter
B Button	Backspace
START	Confirm name and exit menu

Support characters cannot be named, this includes those that would join the party later (providing the right items are found)...

XIII

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Last update: **2019/02/12 09:26**