## **Battle Backgrounds**

## Offsets

## **List of Battle Backgrounds**

Inday	Description
\$00	Grass
\$00	Brown Forest
<u> </u>	Desert
<u> </u>	
<u> </u>	Green Forest
<del>-</del>	Building
\$05	World of Ruin
\$06	The Veldt
\$07	Falling through the Clouds
\$08	Narshe Exterior
\$09	Grey Cave
\$0A	Brown Cave
\$0B	Mountain Top
\$0C	Mountain Cave
\$0D	Raft on a River
\$0E	Imperial Base
\$0F	On Top of Train Car
\$10	Inside of Train Car
\$11	Blue/Purple Cave
\$12	Icy Field
\$13	Bright Town
\$14	Imperial Castle
\$15	Floating Island
\$16	Kefka's Domain (exterior)
\$17	Opera Stage
\$18	Opera House Rafters
\$19	Flaming House
\$1A	Castle
\$1B	Magitek Research Facility
\$1C	Colosseum
\$1D	Magitek Factory
\$1E	Village
\$1F	Waterfall
\$20	Owzer's House
\$21	Running on Train Tracks
\$22	Bridge near Sealed Gate
\$23	Underwater
\$24	Zozo
\$25	Airship, WoB, centered

Index	Description
\$26	Tomb
\$27	Doma
\$28	Kefka's Domain (interior)
\$29	Airship, WoR, right
\$2A	Red Cave
\$2B	Light Building
\$2C	Riding Car out of MagResFac
\$2D	Fanatics' Tower
\$2E	Cyan's Dream World
\$30	Airship, WoB, right
\$31	_
\$32	_
\$33	Statue 1 (Doom)
\$34	Statue 2 (Poltergeist)
\$35	Statue 3 (Goddess)
\$36	Kefka's Background
\$37	Tentacles
\$3F	Map Default

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